Kunstin Yekun Xu

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EDUCATIONAL BACKGROUND

University of Colorado Boulder, ATLAS Institute

Expected May 2026

- M.S. in Human-Computer Interaction
- Relevant Coursework: Computational Fabrication, Creative Coding, Ethnographic Research in Applied Settings, Creative Spatial Interfaces, Computational Typography, Wearable Technology

Dalian University of Technology, School of Architecture and Fine Arts

Sep. 2020 - Jun. 2024

- **B.E.** in Industrial Design (GPA: 3.78)
- **Honors:** Outstanding Student Cadre (2022), Scholarship for Cultural and Sports Activities (6%, 2021&2022), Scholarship for Social Work (6%, 2021), DUT Men's Basketball team Div.II, DUT Debate team

DUT - Kyushu University International Design Program

Oct. 2023 - Nov. 2023

Core Projects: Cultural and creative products and service design for flower markets

Imperial - RCA Design for Global Challenges Summer School

Jul. 2022 - Aug. 2022

- Core Projects: Service Design Project on Recycle Fashion
- Honors: Most Innovative Design Award (rank: 1/54, Team leader)

PROFESSIONAL EXPERIENCE

Ming Design Studio

Chengdu, China

Industrial Design Intern Jun. 2025- Aug. 2025

- Contributed to multiple studio-led product design projects, including forward-looking collaborations with Philips and Kohler; responsibilities included design trend research, sketching, product modeling in Rhino, and product rendering in KeyShot.
- Re-envisioned the studio's ceramic panda fridge magnet by designing new 3D printing toolpaths in Grasshopper, enabling production through additive manufacturing.

OZ Intelligence

Beijing, China

UX/UI Design Intern Apr. 2024- Jun. 2024

 Contributed to the UI and overall website design of OZ Intelligence, including UX flows and auto-layout model card templates with scalable components.

F Lab Consulting Agency

Shanghai, China

Ethnographic Research Assistant

Nov. 2023 - Mar. 2024

- Assisted in consumer research for Adidas Originals Samba and Gazelle, helping produce a 68-page report
 on cultural and strategic insights. Contributed to the planning and facilitation of a unreleased products
 testing workshop for Adidas, working alongside designers and helping produce a 50-page report on
 product performance and user insights.
- Participated in organizing and conducting a user testing workshop for Dell's unreleased G-series gaming laptops, recruiting 6 groups of 5 participants each. Collaborated with designers and contributed to a 38-page product insight and user experience report.

Chengdu Information Technology of Chinese Academy of Sciences *UX/UI Design Intern*

Chengdu, China Aug. 2023 - Oct. 2023

 Participated in the UX/UI design of the medical device management system at West China Hospital, conducting 2 surveys with 500+ healthcare professionals and 20+ user interviews, and subsequently redesigning the user interfaces, which advanced to the internal testing phase.

Triple-Major Fashion Boutique

Chengdu, China

Store Operation Assistant

Jun. 2023 - Aug. 2023

LEADERSHIP EXPERIENCE

President of Student Union

May 2022 - Jun. 2023

School of Architecture and Fine Arts, Dalian University of Technology

- Improved Student Union efficiency by creating a new organizational and rewards structure.
- Helped lead the college to top rankings in sports and arts competitions, including winning first place twice in campus-wide arts performance contests.

SKILLS

• **Technical Skills:** Rhino (proficient), Grasshopper (proficient), Microsoft Office Suite (proficient), Adobe CC (proficient), Figma (proficient), Keyshot (proficient), Blender (intermediate), Arduino (intermediate), Cinema4D (intermediate), Python (intermediate), Javacript(intermediate), Processing (intermediate)